## EDUC 408/508 WORKSHOPS:

# **Differentiation in Inclusive Classrooms**

### **SESSION I: Pick-A-Project**

DATES/TIMES: Monday, March 23

9:00am-4:00pm Tuesday March 24 9:00am-4:00pm



LOCATION: UO in Portland

White Stag Block Room 150

INSTRUCTOR: Alena R. Treat, Ph.D.

COST: \$94

This workshop can be taken separately or in conjunction with Differentiated Curriculum in Inclusive Classrooms II: Learning Games (see description at right).

#### For university credit option please see below.

This workshop offers K-8 teachers with an easy-to-use format for differentiating curriculum for gifted, regular, and struggling learners in the inclusive classroom. Using the Pick-a-Project Method, gain the knowledge and skills necessary to provide choice in topics, process, and products for multiple levels of learners. The method includes linkage with appropriate self, teacher, and peer evaluation rubrics, and state curriculum standards.

Teachers are encouraged to bring their own current curriculum to modify in this workshop. Each participant will take home copies of all differentiated lesson plans that are developed. Teams of teachers are encouraged to participate.

### **SESSION II: Learning Games**

DATES/TIMES: Wednesday, March 25

9am-4pm

Thursday, March 26

9am-Noon

LOCATION: UO in Portland

White Stag Block Room 150

INSTRUCTOR: Alena R. Treat, Ph.D. cost: \$94 + \$15 Materials Fee

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This workshop can be taken separately or in conjunction with Differentiated Curriculum in Inclusive Classrooms I: Pick a Project (see description at left).

#### For university credit option please see below.

This workshop provides K-8 teachers a learning games format that has proven to be very useful for differentiating curriculum for gifted, regular, and struggling learners. Return to the classroom with the knowledge, skills, and materials needed to make flexible, reusable learning games for multiple levels of learners in inclusive classrooms.

Teachers are encouraged to bring current curriculum to use as the basis for the game they will create through this guided process. The end product will be a reusable game that is linked to state curriculum standards. Teams of teachers are encouraged to participate.

### For participants who attend both of the above workshops, one academic credit is available through UO Continuing Education.

(P/NP grade option only). Both graduate and undergraduate credit options are offered. There is an additional \$71 fee for credit registration. A short after-class credit orientation will be required. You may register for credit online (see below), or credit registration may take place at the workshop site. *Please note this registration is in addition to that required for the workshops.* 

#### To register online for this one credit option please visit:

- EDUC 408 (undergraduate level):
- http://center.uoregon.edu/courses/course\_desc.php?CourseKey=567932
- EDUC 508 (graduate level):

**ACADEMIC CREDIT OPTION** 

http://center.uoregon.edu/courses/course\_desc.php?CourseKey=567935

UNIVERSITY OF OREGON

**REGISTRATION:** To register for one or both workshops please go to www.uoyouth.org or call Rita Svanks at the UO Youth Enrichment and Gifted Center (541) 346-1404.